

# GLOBAL CYBERPEACE CHALLENGE 4.0

**WORLD'S LARGEST CYBER SECURITY HACKATHON** 



Jointly Organised by:











# GLOBAL CYBERPEACE CHALLENGE 4.0



3 Editions



**130** Countries



7500+ Participants



14.5 Million Reach



The Global CyberPeace Challenge is an initiative dedicated to fostering Global Trust, Integrity, Safety, and Privacy by addressing some of the most pressing cybersecurity and digital challenges faced by the world today. This challenge is designed to serve as a platform for identifying and recognizing exceptional talent while encouraging participants to showcase their innovative approaches to solving critical, real-world issues.

The primary objective of the challenge is to present participants with complex technical problems that reflect current global cyber security and digital safety concerns. Through this process, the challenge aims to inspire creativity and ingenuity, enabling participants to develop groundbreaking solutions. The competition not only highlights individual and team excellence but also fosters a spirit of collaboration and innovation ultimately contributing to building a safer and more resilient digital ecosystem.







# Challenges

The Global CyberPeace Challenge offers participants three distinct tracks, each tailored to test and elevate their expertise in critical areas of cybersecurity, policy-making, and innovation. These tracks are designed to simulate real-world scenarios and inspire innovative thinking while fostering collaboration among the brightest minds worldwide.



### Cyber Policy & Strategy Challenge

A high-stakes simulation of an international cyber crisis, this track immerses participants in one of the largest and most complex scenarios of its kind. Teams will need to craft and execute strategies and policies, navigating critical trade-offs under intense time pressure while competing against the ingenuity of other groups.

Participants will face a simulated environment that challenges their expertise in foreign policy, cybersecurity, and crisis management, pushing them to demonstrate their ability to lead decisively. Success in this track will crown the most capable team as the next potential leaders in Cybersecurity Policy and Strategy and declare them the winners of the challenge.



### Capture the Flag Challenge (IT & OT)

This track tests participants' expertise in tackling cybersecurity challenges across Information Technology (IT) and Operational Technology (OT) domains. Teams will compete in intense problem-solving scenarios, identifying and mitigating vulnerabilities in a competitive environment. The challenge brings together top talent globally, offering a unique platform to demonstrate technical prowess and innovation in cybersecurity.



# Peace-a-Thon: The Innovation Challenge

This track focuses on innovation and problem-solving, where participants address real-world challenges by developing impactful solutions. Teams will analyze critical problem statements, brainstorm creative approaches, and present their proposals to a panel of experts. The Peace-a-Thon emphasizes collaboration and ingenuity, aiming to drive practical advancements in cyber security and global digital safety.

# Phases of the Competition

### Registration

- Teams can consist of 1–5 members.
- Participants must provide detailed profiles and respond to three subjective and two objective questions.
- Based on the submitted profiles and answers, 50 teams will advance to the elimination round.

### Elimination Phase (50 Teams)

- Teams will tackle scenario-based questions designed to test their ability to analyze and respond to simulated organizational cyberattacks.
- The top 10-12 teams will qualify for the Grand Finale based on their performance in these assessments.

### **Grand Finale (10–12 Teams)**

The Grand Finale will be an in-person event divided into two stages:

### Stage 1 (Semi-Final):

- Teams will represent different countries and work on a simulated cyber crisis scenario.
- They will have 8 hours to develop a policy-based solution, which includes a comprehensive report and a one-page dossier.
- Submissions will be presented to the jury, and the top 5 teams will advance to the final round.

### Stage 2 (Finale):

- Teams will receive updated developments related to the initial scenario.
- Each team will represent their assigned country (allocated via a card draw) and must adapt their solutions accordingly.
- A revised report and dossier will be submitted and presented to the jury. The best-performing teams will be declared the winners.

# Phases of the Competition

### Registration

- Teams can consist of 1–3 members.
- Participants must provide their personal details during registration to enter the competition.

#### **Elimination Phase**

### IT-CTF:

- A 36-hour virtual jeopardy-style hackathon will challenge participants to identify and capture flags in a simulated vulnerable system.
- Each flag carries predefined points, and the teams or individuals with the highest scores advance to the next round.

### OT-CTF:

- Teams will be grouped into pools of 8 and provided with access to a vulnerable system for a 6-hour session.
- The top 5 teams based on performance will qualify for the Grand Finale.

### **Grand Finale**

#### IT-CTF:

- Conducted as a 36-hour in-person jeopardy-style hackathon with a completely new simulation.
- Teams/individuals will capture flags to accumulate points, and the top three scorers will be declared winners.

### OT-CTF:

- Participants will face a newly designed vulnerable system in an 8-hour inperson CTF session.
- The top three teams will be announced as winners based on their final performance.

# Phases of the Competition

### Registration

- Teams can consist of 1–3 members.
- Participants must submit their personal details along with an outline of their proposed solution to a predefined problem statement.
- A detailed concept document (PDF/PPT) explaining the proposed solution must also be uploaded during registration.

#### **Elimination Phase**

Based on the quality and feasibility of the submitted proposals, the top 10 teams will be selected for the Grand Finale.

### **Grand Finale**

- Held as an in-person 36-hour event, where teams will develop a working prototype of their solution.
- Completed codebases must be submitted via platforms like GitHub or GitLab for evaluation.
- Teams will have 15 minutes to present their solutions to the jury, showcasing their prototypes and explaining their impact.
- The top three teams, based on jury feedback and scoring, will be crowned winners.

# Who Can Participate?

The Global CyberPeace Challenge is a premier global initiative designed to bring together a diverse community of innovators and changemakers. It serves as a unique platform for cybersecurity experts, technologists, community leaders, civil society organizations, students, developers, UX/UI designers, business analysts, education professionals, mentors, entrepreneurs, thought leaders, and investors to collaborate and address pressing global challenges in the digital landscape.

This initiative is not only a celebration of talent and innovation but also a step toward building a more inclusive future. We are dedicated to fostering gender diversity in the cybersecurity workforce, ensuring equitable opportunities for all and empowering a balanced representation in shaping the cyber world of tomorrow.



**INNOVATORS** 



**DEVELOPERS** 



CYBERSECURITY EXPERTS



**PROFESSIONALS** 



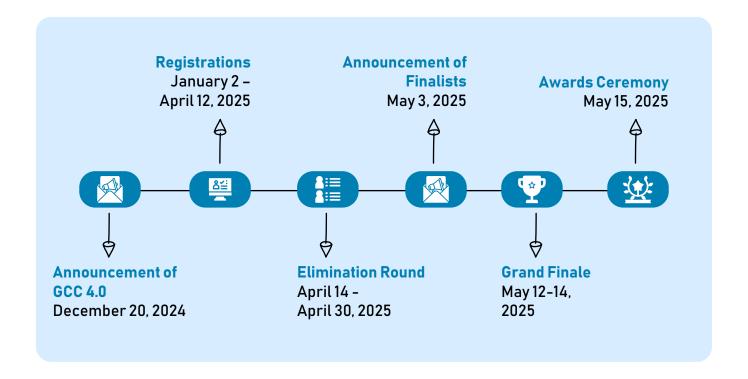
**ENTREPRENEURS** 

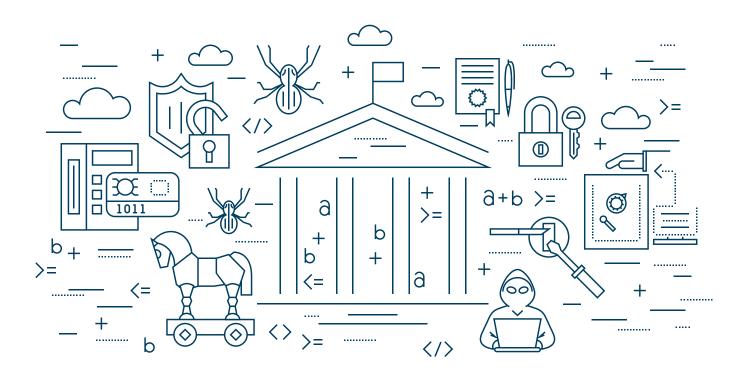


**STUDENTS** 



# **Timelines**











**Shri Narendra Modi** Hon'ble Prime Minister of India



**Shri Ranil Wickremesinghe**Hon'ble Prime Minister of Sri Lanka



**Mr Houlin Zhao** Secretary General, ITU



Shri Ravishankar Prasad

Minister of Electronics and
Information Technology & Law and Justice.
Government of India.



**Ms. Julie Inman-Grant** eSafety Commissioner Government of Australia



Mr. Tobias Feakin

Ambassador
Cyber Affairs and Critical Technology
DFAT, Government of Australia



Mr. Rakesh Maheshwari
Scientist G and Group Coordinator,
Cyber Laws & E-Security
MeitY. Government of India



Mr. Maarten Botterman Chair, ICANN Board of Directors ICANN



Shri Manoj Sinha
Minister of Dept. of Telecommunications.
Government of India



Col Nidhish Bhatnagar

Director
School of IT, Artificial Intelligence and Cyber Security (SITAICS)
Rashtriya Raksha University



**Dr. Robert Nowill**Cyber Security Challenge UK



**Prof. Scott J Shackelford**Professor, Indiana University





Ms. Iravati Damle

Director, Government Affairs, India Zoom Video Communications



Mr. Aseem Kumar

Officiating Executive Director
UN Global Compact Network India



Mr. Ivan Buetler

Founder and Board Member Compass Security



Ms. Genie Gan

Head of Government Relations & Public Affairs, APAC, Kaspersky



Mr. Keith Cantillon

Senior Academy Training Engineer, Palo Alto Networks



Dr. Nagarathna A

National Law School of India University, Bangalore



Ms. Annalaura Gallo

Head of Secretariat Cybersecurity Tech Accord



Mr. Pradipto Chakrabarty

Regional Director COMPTIA



Mr. Sameer Raje

Country GM and Head of India Zoom Communications



Ms. Daphnee Iglesias

Policy Officer World Wide Web Foundation



Mr. James Yacone

SANS



Mr. Christoph Zwicker

Managing Director, The Hacking Labs



### **Mentors**



Mr Hemal Patel
SVP India Operations
Sophos



Ms Priyanka Kohli
Technical Advisor, GIZ



Ms Shraddha Sharma Founder, YourStory



Mr Aguilar Javier
UNICEF



Mr Brijesh Singh
Maharshtra Cyber Police



Mr Sean Duca
Regional Chief Security
Officer for Asia Pacific,
Palo Alto Networks



Mr Pablo Hinojosa
APNIC



Major General DA Chaturvedi PVSM, AVSM, SM Addl. D.G. Territorial Army

### Jury



Mr. Stelios Valavanis
OnShore Security



Ms. Bessie Pang
POLCYB



Mr. Scott Shackelford
Ostrom Workshop



Mr. Andreas Kuehn
East-West Institute



Mr. Nigel Jones



Mr. Andreas Haggman

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# Social Media Buzz









cyber talent & inspiring the development of innovative solutions to critical real-world problems. All skill levels are welcome to join the Global CyberPeace Challenge. @icyberchallenge #CTF

Learn more: sans.org/u/19JK



12:10 AM - Dec 13: 2020 - Hostsyste Inc.







We're proud to be a strategic partner of the upcoming Global Cyber Challengel. The objective of the challenge is to both present technical challenges to identify approach to solving critical real-world problems, cytienth



We are proud to be working together with habunge to sponsor "Peace-Ams assimilated from verious. stakeholders in tech and non-tech





Bring forward your solutions to the most pressing issues facing cybersecurity in the Global CyberPeace Challenge 2.0. Registration is open until Dec 15.





Register how bit lu/2/kgauli



Congratulations to CSA officers Ang Guo Gen, Kok Kiat Han and Teo Kia Meng for coming out tops in the Global Cyber Peace Challenge 2.0's Operational Technology Capture The Flag (OTCTF)!



2:57 PM - Feb 10, 2021 - TweetDeck

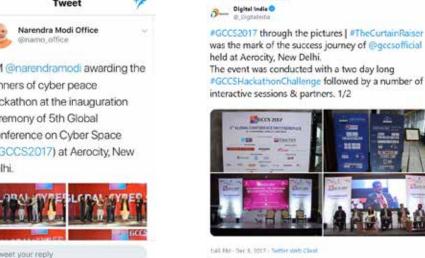
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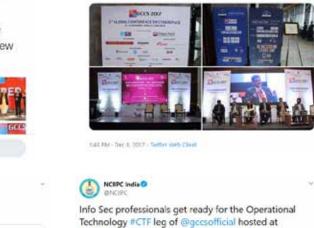
@CSAsingapore

# Social Media Buzz









13 OCCS Official Reviserso









GCCS Official O #GCCS2017: Hon'ble @PMOIndia Sh. @narendramodi awarding the winners of cyber peace hackathon @mygovindia



10/48 AM - Nov 23, 2017 - Twitter Care Cherweite Cides to. 0



14 teams working on a CTF contest looking at IT/OT challenges as well as the peace-a-thon where ideas and solutions will be built to make India #CyberSafe. Great work and good luck to the teams! @mygovindia #GCCS2017 @\_DigitalIndia @gccsofficial



9:25 PM - Nov 30, 2017 - Tuttar for the



While many of us will sleep, these digital warriors will be working on different innovative solutions for the next 21 hours to bag the coveted prize in #GCCS2017 hackathon finalet



10:48 PM - Nov 20, 2017 - Twitter Web Clerk

### GCC in News



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### GCCS: Winners of Global Cyber Challenge

O November 24 2017 & DA Bureau 15 DigStartups (2.0)



# INDIAN EXPRESS

Government to hold global challenge to build cyber taskforce for India

By Kumar Vikram | Express News Service | Published: 07th October 2017 08:45 PM | Last Updated: 07th October 2017 08:45 PM | A+ A A- | 🖨



Cyber security | File Photo

With a view to identify and build a task force of technically competent and talented individuals could be called cyber defenders and deployed for critical cyber security roles, the government has organised a global cyber challenge. The initiativ comes in the backdrop of increased instances of cyber frauds and other risks on digital platforms

The Ministry of Electronics and IT in collaboration with Cyber Peace Foundation (CPF) is organising a global cyber challenge and the government's digital platform 'Mygov' has invited people to participate. Officials said that with the main objective being empowerment of cyber security, the challenge will be based on different problem statements to which participants will render an effective solution in the form of an app or a project.

The aim of these events is to foster problem-solving capabilities of the youth by introducing them to real world cyber threats and to come out with technologies that can translate as effective solutions.

Officials said that these cyber challenges will also help in congregating ideas, concepts and technologies to be turned into practical solutions for cyber security issues. "This will help in fostering a community of talented cyber security experts and cyber security startups to support the Government of India initiatives of Secure Digital India, Start-up India, Skill India and Make in India for creating a peaceful and harmonious cyberspace and a secure cyber ecosystem," said an official.

Assists Bellata Cloud Dataseter Mobiler Retworking Cultiouring Security Software Storage Social-Micro Vetualization Interest Orderprise Hardware DATAQUEST Sobscribe News Folkins Intendem formula Case-Study Withlipsper Opinion Side-Ston Ireligits Editors-Biol

### Team of EY Professionals Wins the Operational Technology Cyber Challenge

EY has announced today that a team of EY professionals has won the Capture the Flag Operational Technology (OT) challenge in the prestigious Global Cyber Challenge conducted by the Ministry of Electronics and Information Technology (MeitY) and the National Critical Information Infrastructure Protection Center (NCIIPC). The three-member team comprising Tancy Bose, Vignesh Durairaj and Vijay Kumar, successfully hacked into a simulated smart city. The trio for their distinguished feat were felicitated by the Hon'ble Prime Minister of India, Shri Narendra Modi.

The team (titled 'Bitvilays') of EY professionals had five hours to identify various systems of a simulated smart city and hack a metro line to gain control of a driverless metro. The final challenge was a faceoff between the top two teams for hacking an open source electronic health system.

Burgess S Cooper, Partner - Cybersecurity, EY India, said "Our team of EY professionals has made EY India very proud at such an esteemed national platform, for which I would like to extend my heartlest wishes to Tanoy, Vignesh and Vijay. Their win is also a reinforcement of our commitment to encourage personal upskilling and professional enhancement, thus, addressing cybersecurity risks,

The participants/teams were presented puzzles, programs with security vulnerabilities or systems to break into. Embedded in the puzzles, programs or systems were "secret keys" or "flags." CTF was



Scan QR Code to view the full video of Prize Distribution Ceremony of Global Cyber Challenge 2017



## GCC in News



The Ministry Of Electronics And Information Technology (MeitY), The Australian Government's ESafety Commissioner And UN Agencies To Support The Global CyberPeace Challenge

#### **de Like**

The Ministry of Electronics and Information Technology (Meit'), the Australian Government's eSafety Commissioner and UN Agencies to Support the Global CyberPeace Challenge

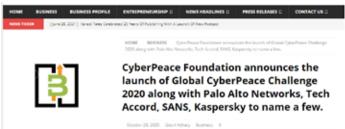


CyberPeace Foundation announces the launch of Global CyberPeace Challenge 2020 along with Palo Alto Networks, Tech Accord, SANS, Kaspersky to name a few.

O October 29, 2020 & Gouri Achary & Business O 0









### EVENTS

### Register for the Global CyberPeace Challenge supported by MeitY, Australian Government and UN agencies

By Team YS | 15th Dec 2020





The Ministry of Electronics and Information Technology (MeitY), the Australian Government's eSafety Commissioner and UN Agencies to Support the Global CyberPeace Challenge

ANI | Updated: Dec 14, 2020 17:21 IST

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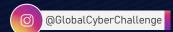






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